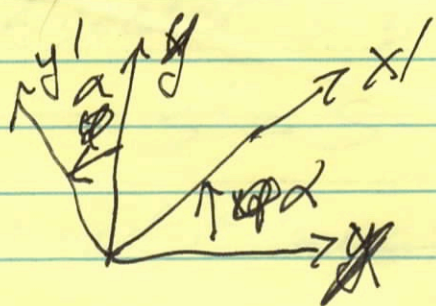


19/11
Passive rotation: changing the
coordinates



in polar coordinates

$$r' = r$$

$$\varphi' = \varphi + \alpha$$

These are new coordinates of the same
particle (or part of some body).

Active rotation: ~~or~~ rotates
the body in same old coordinates.

part which used to be @ (r, φ)
moves to $(r, \varphi + \alpha)$.

$$QM : (r, \varphi) \rightarrow (r, \varphi + \alpha)$$

Active rotation & passive rotation
have opposite signs.

Change coordinates

$$x'_i = C_{ij} x_j$$

A scalar S stays invariant

$$S' = S$$

A vector must transform like \vec{x}

$$V_i \rightarrow V'_i = C_{ij} V_j$$

A 2 index tensor T_{ij}

$$T_{ij} \rightarrow T'_{ij} = C_{ik} C_{jl} T_{kl}$$

~~n -index tensor~~

3-index tensor T_{ijk}

$$T_{ijk} \rightarrow T'_{ijk} = C_{il} C_{jm} C_{kn} T_{lmn}$$

\vdots

ditto for tensors with any
indices.

\forall 2 vectors $A_i \neq B_j$

$\vec{A} \cdot \vec{B}$ is a scalar

$\vec{A} \times \vec{B}$ is a vector

$T_{ij} = A_i B_j$ is a tensor.

Change coordinates

$$x'_i = C_{ij} x_j$$

A scalar S stays invariant

$$S' = S$$

A vector must transform like \vec{x}

$$V_i \rightarrow V'_i = C_{ij} V_j$$

A 2 index tensor T_{ij}

$$T_{ij} \rightarrow T'_{ij} = C_{ik} C_{jl} T_{kl}$$

~~n -index tensor~~

3-index tensor T_{ijk}

$$T_{ijk} \rightarrow T'_{ijk} = C_{il} C_{jm} C_{kn} T_{lmn}$$

⋮

ditto for tensors with any
indices.

\forall 2 vectors A_i & B_j

$\vec{A} \cdot \vec{B}$ is a scalar

$\vec{A} \times \vec{B}$ is a vector

$T_{ij} = A_i B_j$ is a tensor.

Tensors w/ 2 or more indices

indices { symmetric tensors $T_{ij} = T_{ji}$
antisymmetric tensors $T_{ij} = -T_{ji}$

more indices

Totally symmetric $T_{ij \dots n} = T_{\text{any permutation of } \dots n}$

Totally antisymmetric

$T_{\text{perm. of } ij \dots n} = (\pm 1)^{\text{parity}} \times T_{ij \dots n}$

Mixed permutation symmetric

in 3d $T_{ij} = \delta_{ij}$ is equiv to a vector.

$$V_i = \frac{1}{2} \epsilon_{ijk} T_{jk}, \quad T_{ijk} = \epsilon_{jki} V_l$$

Any n -index tensor is equiv. to a totally symmetric tensor

Any n index tensor is equiv to 1 or more totally symmetric tensors.

Rotation group in 3D

Infinite small rotations

through angle $\alpha \rightarrow 0$

around axis \vec{u}

$$\vec{V} \rightarrow \vec{V}' = \vec{V} + \alpha \vec{u} \times \vec{V} + o(\alpha^2)$$

Finite rotation $R(\alpha, \vec{u})$

$$\vec{V}' = \cos \alpha \vec{V} + \sin \alpha \vec{u} \times \vec{V} \\ + (1 - \cos \alpha) \vec{u} (\vec{u} \cdot \vec{V})$$

$$\vec{V}' = R_{ij}(\alpha, \vec{u}) V_j$$

$$R_{ij} = \cos \alpha \delta_{ij} + \sin \alpha \epsilon_{ijk} u_k \\ + (1 - \cos \alpha) u_i u_j$$

R_{ij} : 3×3 ~~matrix~~ orthogonal matrix

$$(R_{ij} V_j) \cdot (R_{ik} W_k) = V_i W_i = \vec{V} \cdot \vec{W}$$

$$R_{ij} R_{ik} = \delta_{jk}$$

$$R^T R = \mathbb{1} = R R^T$$

Orthogonal matrix M , $\det(M) = \pm 1$
but rotation matrix has $\det(R) = +1$

orthogonal matrices of $\det = +1$
form a group $SO(3)$

or $SO(n)$ in n dimensions

$SO(n)$ is isomorphic to
rotation group in n dimensions.

infinitesimal rotations commute
to 1st order in the angle

$R_1(\alpha_1, \vec{u}_1), R_2(\alpha_2, \vec{u}_2)$

$$V \rightarrow V' = R_1 V \rightarrow V'' = R_2 R_1 V.$$

$$\vec{V}' = \vec{V} + \alpha_1 \vec{u}_1 \times \vec{V} + O(\alpha_1^2)$$

$$\vec{V}'' = \vec{V}' + \alpha_2 \vec{u}_2 \times \vec{V}' + O(\alpha_2^2)$$

$$= \vec{V} + (\alpha_1 \vec{u}_1 + \alpha_2 \vec{u}_2) \times \vec{V} + O(\alpha_1^2, \alpha_2^2, \alpha_1 \alpha_2)$$

To 1st order \otimes

$$(\alpha \vec{u})_{\text{net}} = \alpha_1 \vec{u}_1 + \alpha_2 \vec{u}_2$$

symmetric in (α, \vec{u})

$$R_1 R_2 = R_2 R_1 + O(\alpha^2)$$

\rightarrow infinitesimal rotation angles
add up as vectors $\vec{\alpha}$

QM: For rotations around \hat{n}

$$\hat{R}(\alpha, \hat{n}) = 1 - \frac{i}{\hbar} \alpha \hat{n} \cdot \hat{J} + O(\alpha^2)$$

$\hat{J}_x, \hat{J}_y, \hat{J}_z$: generators.

For finite α

$$\hat{R}(\alpha, \hat{n}) = \exp\left(-\frac{i}{\hbar} \alpha \hat{n} \cdot \hat{J}\right)$$

Schrödinger picture

$$| \psi \rangle \rightarrow \hat{R} | \psi \rangle$$

$$\hat{A} \rightarrow \hat{A}$$

Heisenberg picture

$$| \psi \rangle \rightarrow | \psi \rangle$$

$$\hat{A} \rightarrow \hat{R}^\dagger \hat{A} \hat{R}$$

$$\text{scalar operator } \hat{S} \rightarrow \hat{R}^\dagger \hat{S} \hat{R} = \hat{S}$$

$$\text{vector operator } \hat{V}_i \rightarrow \hat{R}^\dagger \hat{V}_i \hat{R} = R_{ij} \hat{V}_j$$

Beyond 1st order in α

rotations do not commute

$$R(\alpha, \hat{u}_1) R(\alpha, \hat{u}_2) \neq R(\alpha, \hat{u}_2) R(\alpha, \hat{u}_1)$$

unless $\hat{u}_1 = \hat{u}_2$

$$\vec{v} \xrightarrow{R_1} \vec{v}_1 \xrightarrow{R_2} \vec{v}_2 \xrightarrow{R_3} \vec{v}_3$$

$\downarrow R_2$

$$\vec{v}_2 \xrightarrow{R_1} \vec{v}_4$$

$$v_3 \neq v_4.$$

To 2nd order in α_1, α_2

$$\vec{v}_1 = \vec{v} + \alpha_1 \vec{u}_1 \times \vec{v} + \frac{\alpha_1^2}{2} (\vec{u}_1 (\vec{u}_1 \cdot \vec{v}) - \vec{v}) + o(\alpha_1^3)$$

$$\vec{v}_2 = \vec{v}_1 + \alpha_2 \vec{u}_2 \times \vec{v}_1 + \frac{\alpha_2^2}{2} (\vec{u}_2 (\vec{u}_2 \cdot \vec{v}_1) - \vec{v}_1)$$

$$= \vec{v} + \alpha_1 \vec{u}_1 \times \vec{v} + \frac{\alpha_1^2}{2} (\vec{u}_1 (\vec{u}_1 \cdot \vec{v}) - \vec{v})$$

$$+ \alpha_2 \vec{u}_2 \times \vec{v} + \alpha_2 \vec{u}_2 \times (\alpha_1 \vec{u}_1 \times \vec{v})$$

$$+ \frac{\alpha_2^2}{2} (\vec{u}_2 (\vec{u}_2 \cdot \vec{v}) - \vec{v})$$

$$+ o(\text{cubic in } \alpha_1, \alpha_2)$$

$$\vec{v}_3 = \vec{v} + (\alpha_1 \vec{u}_1 + \alpha_2 \vec{u}_2) \times \vec{v}$$

$$+ \frac{\alpha_2^2}{2} (\vec{u}_2 (\vec{u}_2 \cdot \vec{v}) - \vec{v}) + \frac{\alpha_1^2}{2} (\vec{u}_1 (\vec{u}_1 \cdot \vec{v}) - \vec{v})$$

$$\rightarrow + \alpha_1 \alpha_2 \vec{u}_2 \times (\vec{u}_1 \times \vec{v}) + \text{cubic}$$

different $\vec{v}_4 = \vec{v} + (\alpha_1 \vec{u}_1 + \alpha_2 \vec{u}_2) \times \vec{v}$

$$+ \frac{\alpha_1^2}{2} (\dots) + \frac{\alpha_2^2}{2} (\dots)$$

$$+ \alpha_1 \alpha_2 \vec{u}_1 \times (\vec{u}_2 \times \vec{v})$$

$$\begin{aligned}\vec{V}_4 - \vec{V}_3 &= \alpha_1 \alpha_2 (\vec{u}_2 \times (\vec{u}_1 \times \vec{V}) - \vec{u}_1 \times (\alpha_2 \vec{u}_2)) \\ &= \alpha_1 \alpha_2 (\vec{u}_1 \times \vec{u}_2) \times \vec{V}.\end{aligned}$$

$$\vec{V}_4 = R_1 \circ R_2 \circ \vec{V}$$

$$\vec{V}_3 = R_2 \circ R_1 \circ \vec{V}$$

$$\begin{aligned}(R_1 R_2 - R_2 R_1) \circ \vec{V} &= \alpha_1 \alpha_2 (\vec{u}_1 \times \vec{u}_2) \times \vec{V} \\ &\quad + \text{cubic}\end{aligned}$$

$$\begin{aligned}&= R(\alpha_1 \alpha_2 (\vec{u}_1 \times \vec{u}_2)) \cdot \vec{V} - \vec{V} \\ &\quad + \text{quartic}\end{aligned}$$

$$\boxed{[R_1, R_2] = R(\alpha_1 \alpha_2 \vec{u}_1 \times \vec{u}_2) - I,} + O(\text{cubic}).$$

operators $\hat{R}(\alpha, \vec{u})$ obey the same
algebraic relations as matrices
 $R(\alpha, \vec{u})$.

$$\begin{aligned}[\hat{R}(\alpha_1, \vec{u}_1), \hat{R}(\alpha_2, \vec{u}_2)] &= \hat{R}(\alpha_1 \alpha_2 \vec{u}_1 \times \vec{u}_2) - I \\ &\quad + \text{cubic} \\ &\quad + \text{cubic } O(\text{cubic}).\end{aligned}$$

$$\hat{R}(\alpha_1 \vec{u}_1) = 1 - \frac{c}{\hbar} \alpha_1 \vec{u}_1 \cdot \vec{J} - \frac{\alpha_1^2}{2\hbar^2} (\vec{u}_1 \cdot \vec{J})^2 + O(\alpha_1^3)$$

$$\hat{R}(\alpha_2 \vec{u}_2) = 1 - \frac{c\alpha_2}{\hbar} \vec{u}_2 \cdot \vec{J} - \frac{\alpha_2^2}{2\hbar^2} (\vec{u}_2 \cdot \vec{J})^2 + O(\alpha_2^3)$$

$$[\hat{R}(\alpha_1 \vec{u}_1), \hat{R}(\alpha_2 \vec{u}_2)] = -\frac{\alpha_1 \alpha_2}{\hbar^2} [\vec{u}_1 \cdot \vec{J}, \vec{u}_2 \cdot \vec{J}] + O(\alpha_1^2 \alpha_2, \alpha_1 \alpha_2^2)$$

$$R(\alpha_1 \alpha_2 \vec{u}_1 \times \vec{u}_2) \approx -1$$

$$= -\frac{c\alpha_1 \alpha_2}{\hbar} (\vec{u}_1 \times \vec{u}_2) \cdot \vec{J} + \dots$$

$$[(\vec{u}_1 \cdot \vec{J}), (\vec{u}_2 \cdot \vec{J})] = c\hbar (\vec{u}_1 \times \vec{u}_2) \cdot \vec{J}$$

$$\parallel \vec{u}_1 \times \vec{u}_2 \quad \parallel$$

$$[\hat{J}_i, \hat{J}_j]$$

$$\parallel c\hbar \epsilon_{ijk} u_i u_j \quad \parallel$$

$$\hat{J}_k$$

$$[\hat{J}_i, \hat{J}_j] = c\hbar \epsilon_{ijk} \hat{J}_k$$

Any angular momentum operators generating rotations of any quantum degrees of freedom must obey these commutation relations

in 2d, For particle 1 particle
without spin, $\psi(x, y)$

$SO(2)$ rotations are generated

$$\text{by } \hat{J} = \hat{L}_z = \hat{x}\hat{p}_y - \hat{y}\hat{p}_x$$

↳ in 3D, for a single spinless
particle

$$\hat{J}_z = \hat{x}\hat{p}_y - \hat{y}\hat{p}_x = \hat{L}_z$$

$$\hat{J}_x = \hat{y}\hat{p}_z - \hat{z}\hat{p}_y = \hat{L}_x$$

$$\hat{J}_y = \hat{z}\hat{p}_x - \hat{x}\hat{p}_z = \hat{L}_y$$

$$\vec{\hat{J}} = \vec{\hat{L}} = \vec{\hat{x}} \times \vec{\hat{p}}$$

For a particle w/o spin

$$\vec{\hat{J}} = \vec{\hat{L}} + \vec{\hat{S}}$$

For several particles

$$\vec{\hat{J}} = \sum_{\text{particles}} (\vec{\hat{L}} + \vec{\hat{S}})_{\text{particle}}$$

In all cases $[\hat{J}_i, \hat{J}_j] = i\hbar \epsilon_{ijk} \hat{J}_k$